

Each Player will Require

1. Letter-writing supplies e.g. paper, envelopes, stamps
2. A 6 sided die
3. Optional: Ephemera, tea bags, distressing ink, art supplies etc. to add to the authenticity of your letters.

Vicious requires at least three players, but play can continue with unlimited players if desired.

Vicious is a game by
Budget Versailles.

For more games and experiences visit:
www.budgetversailles.com

Vicious was created for the
[Duality TTRPG Jam #5](#) hosted by [Lux Maxima](#).

Vicious

A REGENCY GOSSIP
LETTER-WRITING GAME
FOR 3+ PLAYERS



Rules

Player one rolls a D6 to inspire a scenario. They then write an account of this event to player two.

Player two rolls a D6 to inspire a gossipy twist or addition to player one's tale which they then recount in scandalous detail to player three. **Player two** then rolls a D6 to inspire their own scenario which they also describe in their letter to the third player.

Player three rolls a D6 to inspire a spin on player two's story, and a D6 for their own tale.

This letter is either sent back to player one if there are three players, or to the next player in the group if playing with more than three.

Play continues until a player decides to end the game with an **invitation**. They send this to all players who then meet up to make accusations and delve into the gossip that has been spread.

Scenarios

1. While out shopping for a new hat, you spot a newcomer to the town wearing an old-fashioned gown with a strange man on their arm .
2. At a daily tea gathering, a Lady of fine standing failed to acknowledge your presence.
3. A group of military officers is currently stationed in town. You saw a group of them today and risked a wave.
4. You had a most enlightening conversation with a gentleman scientist who tried to sell you a strange new invention.
5. At an evening ball your dance card was full and you fell into step with a beautiful stranger.
6. Your mother is threatening to send you away to live with your aunt in a quiet village up north if you continue acting frivolously.

Gossip

1. A mysterious man was present. Many of the town suspect it is the player's father. You have evidence to support this claim!
2. Although the player is feigning innocence and taking part in society, they are in fact already married. Their spouse is hidden away in the countryside!
3. The player is using someone else's wardrobe to pass themselves off as grander than they actually are!
4. You suspect the player has been sneaking off at night into the woods to meet a stranger. The anecdote they just wrote to you about proves this whole-heartedly!
5. You swear you saw the player at an underground boxing match placing a wager. Scandalous if true!
6. At the last major ball, the player's dance card was pitifully empty. They have been trying to conceal this fact!